

## Declaración de variables:

**Legal Identifiers**

Regardless of which style you adopt, be consistent and make your variable names as sensible as possible. Here are some specific rules that must be followed with all C++ identifiers.

- The first character must be one of the letters a through z, A through Z, or an underscore character (`_`).

- After the first character you may use the letters a through z or A through Z, the digits 0 through 9, or underscores.
- Uppercase and lowercase characters are distinct. This means `ItemsOrdered` is not the same as `itemsordered`.

Table 2-5 lists variable names and indicates whether each is legal or illegal in C++.

**Table 2-5** Some C++ Variable Names

Variable Name	Legal or Illegal
<code>dayOfWeek</code>	Legal.
<code>3dGraph</code>	Illegal. Variable names cannot begin with a digit.
<code>_employee_num</code>	Legal.
<code>June1997</code>	Legal.
<code>Mixture#3</code>	Illegal. Variable names may only use letters, digits, and underscores.